

OpenXR Android

Prerequisite: [Unity](#) Please use Long Term Support Versions.

How to Install VIVE OpenXR Android Plugin

Step1. Download & Install VIVE OpenXR Android Plugin:

VIVE OpenXR Android Plugin : <https://npm-registry.vive.com/-/web/detail/com.htc.upm.wave.openxr>

(Optional) Step2. Download & Install VIVE OpenXR Toolkit & Sample if needed:

Toolkit : <https://npm-registry.vive.com/-/web/detail/com.htc.upm.wave.openxr.toolkit>

Sample : <https://npm-registry.vive.com/-/web/detail/com.htc.upm.wave.openxr.toolkit.samples>

How to download:

1. Choose VERSIONS tab
2. Select the latest version or the version you want
3. Click the cloud icon to download

Current Tags

Tag	Version
latest	1.0.5

Version history

Version	Release Date
1.0.5	a month ago
1.0.4	5 months ago
1.0.3	6 months ago
1.0.2	8 months ago
1.0.1	9 months ago

com.htc.upm.

Installation

```
npm install com.htc.upm
```

Install using npm

How to install:

On Unity, go to **Package Manager** > click add + > **Add package from tarball...** > select the tgz file

Tutorial on Unity : <https://docs.unity3d.com/2023.2/Documentation/Manual/upm-ui-tarball.html>